==
Title   : CTF-NBK-NaliTemple-Dx2021][
Version   : 2.0
Release Date   : 01/17/2021
Filename   : CTF-NBK-NaliTemple-Dx2021][.unr
Author   : Michael«(ÐxTrËmeƒx)»Lalla
Email Address   : mlalla42@gmail.com
HomePage   : www.dxfxhouse.com

Credits:
Thanks to Epic for a great game. Thank you for the use of your stock game textures that were used. Thank you to the UT community and UT99.org for keeping UT 99 Alive. Special thanks to all UT99.org members that helped me getting this map finalized.

1.) Sektor2111- thank you for the new bot navigation system in the map. And masked texture help.
2.) EvilGrins for all of your help.
3.) OjitroC for all of your help.
4.) Red_Fist for all of your help.

======================================

--- Play Information ---
Game   : Unreal Tournament 99
Level Name   : CTF-NBK-NaliTemple-Dx2021
Single Player   : Botmatch
CTF   : 2 players
New Sounds   : No
New Textures   : Yes
New BSP   : Yes
NewUnrealScript   : No
Known bugs   : Please tell me
--- Construction ---
Editor(s) used   : UnrealEd 2.2 / Photo-shop CS /
Construction Time   : 13 YEARS. The concept of this map started as a Death Match map in 2008. It has received countless revision from 2008 to 2021 and in its final version. Until someone finds an error with it lol.

Infos

Capture the Flag MATCH

Installation

Unzip the .unr file into your Unreal Tournament\Mapsdirectory.
The shouldn't be any additional files needed to run the map.

Copyright / Permissions